

[07:39:37] [Server thread/INFO]: Starting minecraft server version 1.12.2

[07:39:37] [Server thread/INFO]: Loading properties

[07:39:37] [Server thread/INFO]: Default game type: SURVIVAL

[07:39:37] [Server thread/INFO]: This server is running CraftBukkit version git-Spigot-2cf50f0-2b93d83 (MC: 1.12.2) (Implementing API version 1.12.2-R0.1-SNAPSHOT)

[07:39:38] [Server thread/INFO]: Server Ping Player Sample Count: 12

[07:39:38] [Server thread/INFO]: Using 4 threads for Netty based IO

[07:39:38] [Server thread/INFO]: Debug logging is disabled

[07:39:38] [Server thread/INFO]: Generating keypair

[07:39:38] [Server thread/INFO]: Starting Minecraft server on \*:26968

[07:39:38] [Server thread/INFO]: Using epoll channel type

[07:39:38] [Server thread/INFO]: Set PluginClassLoader as parallel capable

[07:39:39] [Server thread/INFO]: [Vault] Loading Vault v1.5.6-b49

[07:39:39] [Server thread/INFO]: [ASkyBlock] Loading ASkyBlock v3.0.9.4

[07:39:39] [Server thread/INFO]: [Vault] Enabling Vault v1.5.6-b49

[07:39:39] [Server thread/INFO]: [Vault] [Permission] SuperPermissions loaded as backup permission system.

[07:39:39] [Server thread/INFO]: [Vault] Enabled Version 1.5.6-b49

[07:39:39] [Server thread/INFO]: [ASkyBlock] Enabling ASkyBlock v3.0.9.4

[07:39:40] [Server thread/INFO]: [ASkyBlock] Loading entity limits

[07:39:40] [Server thread/INFO]: [ASkyBlock] HOPPER will be limited to 30

[07:39:40] [Server thread/WARN]: [ASkyBlock] Could not set up economy! - Running without an economy.

[07:39:40] [Server thread/INFO]: [ASkyBlock] Loaded default island schematic.

[07:39:40] [Server thread/INFO]: [ASkyBlock] Loaded default nether schematic.

[07:39:40] [Server thread/INFO]: [ASkyBlock] Loading schematic The Original (island.schematic) for all players, order 1

[07:39:40] [Server thread/INFO]: [ASkyBlock] Loading schematic NetherBlock Island (nether.schematic) for all players, order 0

[07:39:40] [Server thread/INFO]: [ASkyBlock] Loading schematic Island Duo (double.schematic) for all players, order 2

[07:39:40] [Server thread/INFO]: [ASkyBlock] Loading schematic Black Diamonds (harder.schematic) for all players, order 3

[07:39:40] [Server thread/INFO]: [ASkyBlock] Loading offline messages...

[07:39:40] [Server thread/WARN]: \*\*\*\* SERVER IS RUNNING IN OFFLINE/INSECURE MODE!

[07:39:40] [Server thread/WARN]: The server will make no attempt to authenticate usernames. Beware.

[07:39:40] [Server thread/WARN]: While this makes the game possible to play without internet access, it also opens up the ability for hackers to connect with any username they choose.

[07:39:40] [Server thread/WARN]: To change this, set "online-mode" to "true" in the server.properties file.

[07:39:40] [Server thread/INFO]: \*\*\*\* Beginning UUID conversion, this may take A LONG time \*\*\*\*

[07:39:40] [Server thread/INFO]: Preparing level "world"

[07:39:40] [Server thread/INFO]: ----- World Settings For [world] -----

[07:39:40] [Server thread/INFO]: Cactus Growth Modifier: 100%

[07:39:40] [Server thread/INFO]: Cane Growth Modifier: 100%

[07:39:40] [Server thread/INFO]: Melon Growth Modifier: 100%

[07:39:40] [Server thread/INFO]: Mushroom Growth Modifier: 100%

[07:39:40] [Server thread/INFO]: Pumpkin Growth Modifier: 100%

[07:39:40] [Server thread/INFO]: Sapling Growth Modifier: 100%

[07:39:40] [Server thread/INFO]: Wheat Growth Modifier: 100%

[07:39:40] [Server thread/INFO]: NetherWart Growth Modifier: 100%

[07:39:40] [Server thread/INFO]: Vine Growth Modifier: 100%

[07:39:40] [Server thread/INFO]: Cocoa Growth Modifier: 100%

[07:39:40] [Server thread/INFO]: Entity Activation Range: An 32 / Mo 32 / Mi 16 / Tiv true

[07:39:40] [Server thread/INFO]: Entity Tracking Range: Pl 48 / An 48 / Mo 48 / Mi 32 / Other 64

[07:39:40] [Server thread/INFO]: Mob Spawn Range: 4

[07:39:40] [Server thread/INFO]: Hopper Transfer: 8 Hopper Check: 1 Hopper Amount: 1

[07:39:40] [Server thread/INFO]: Random Lighting Updates: false

[07:39:40] [Server thread/INFO]: Structure Info Saving: true

[07:39:40] [Server thread/INFO]: Custom Map Seeds: Village: 10387312 Feature: 14357617 Monument: 10387313 Slime: 987234911

[07:39:40] [Server thread/INFO]: Max TNT Explosions: 100

[07:39:40] [Server thread/INFO]: Tile Max Tick Time: 50ms Entity max Tick Time: 50ms

[07:39:40] [Server thread/INFO]: Item Despawn Rate: 6000

[07:39:40] [Server thread/INFO]: Item Merge Radius: 2.5

[07:39:40] [Server thread/INFO]: Arrow Despawn Rate: 1200

[07:39:40] [Server thread/INFO]: Allow Zombie Pigmen to spawn from portal blocks: true

[07:39:40] [Server thread/INFO]: View Distance: 10

[07:39:40] [Server thread/INFO]: Zombie Aggressive Towards Villager: true

[07:39:40] [Server thread/INFO]: Experience Merge Radius: 3.0

[07:39:40] [Server thread/INFO]: Nerfing mobs spawned from spawners: false

[07:39:41] [Server thread/INFO]: ----- World Settings For [world\_nether] -----

[07:39:41] [Server thread/INFO]: Cactus Growth Modifier: 100%

[07:39:41] [Server thread/INFO]: Cane Growth Modifier: 100%

[07:39:41] [Server thread/INFO]: Melon Growth Modifier: 100%

[07:39:41] [Server thread/INFO]: Mushroom Growth Modifier: 100%

[07:39:41] [Server thread/INFO]: Pumpkin Growth Modifier: 100%

[07:39:41] [Server thread/INFO]: Sapling Growth Modifier: 100%

[07:39:41] [Server thread/INFO]: Wheat Growth Modifier: 100%

[07:39:41] [Server thread/INFO]: NetherWart Growth Modifier: 100%

[07:39:41] [Server thread/INFO]: Vine Growth Modifier: 100%

[07:39:41] [Server thread/INFO]: Cocoa Growth Modifier: 100%

[07:39:41] [Server thread/INFO]: Entity Activation Range: An 32 / Mo 32 / Mi 16 / Tiv true

[07:39:41] [Server thread/INFO]: Entity Tracking Range: Pl 48 / An 48 / Mo 48 / Mi 32 / Other 64

[07:39:41] [Server thread/INFO]: Mob Spawn Range: 4

[07:39:41] [Server thread/INFO]: Hopper Transfer: 8 Hopper Check: 1 Hopper Amount: 1

[07:39:41] [Server thread/INFO]: Random Lighting Updates: false

[07:39:41] [Server thread/INFO]: Structure Info Saving: true

[07:39:41] [Server thread/INFO]: Custom Map Seeds: Village: 10387312 Feature: 14357617 Monument: 10387313 Slime: 987234911

[07:39:41] [Server thread/INFO]: Max TNT Explosions: 100

[07:39:41] [Server thread/INFO]: Tile Max Tick Time: 50ms Entity max Tick Time: 50ms

[07:39:41] [Server thread/INFO]: Item Despawn Rate: 6000

[07:39:41] [Server thread/INFO]: Item Merge Radius: 2.5

[07:39:41] [Server thread/INFO]: Arrow Despawn Rate: 1200

[07:39:41] [Server thread/INFO]: Allow Zombie Pigmen to spawn from portal blocks: true

[07:39:41] [Server thread/INFO]: View Distance: 10

[07:39:41] [Server thread/INFO]: Zombie Aggressive Towards Villager: true

[07:39:41] [Server thread/INFO]: Experience Merge Radius: 3.0

[07:39:41] [Server thread/INFO]: Nerfing mobs spawned from spawners: false

[07:39:41] [Server thread/INFO]: ----- World Settings For [world\_the\_end] -----

[07:39:41] [Server thread/INFO]: Cactus Growth Modifier: 100%

[07:39:41] [Server thread/INFO]: Cane Growth Modifier: 100%

[07:39:41] [Server thread/INFO]: Melon Growth Modifier: 100%

[07:39:41] [Server thread/INFO]: Mushroom Growth Modifier: 100%

[07:39:41] [Server thread/INFO]: Pumpkin Growth Modifier: 100%

[07:39:41] [Server thread/INFO]: Sapling Growth Modifier: 100%

[07:39:41] [Server thread/INFO]: Wheat Growth Modifier: 100%

[07:39:41] [Server thread/INFO]: NetherWart Growth Modifier: 100%

[07:39:41] [Server thread/INFO]: Vine Growth Modifier: 100%

[07:39:41] [Server thread/INFO]: Cocoa Growth Modifier: 100%

[07:39:41] [Server thread/INFO]: Entity Activation Range: An 32 / Mo 32 / Mi 16 / Tiv true

[07:39:41] [Server thread/INFO]: Entity Tracking Range: Pl 48 / An 48 / Mo 48 / Mi 32 / Other 64

[07:39:41] [Server thread/INFO]: Mob Spawn Range: 4

[07:39:41] [Server thread/INFO]: Hopper Transfer: 8 Hopper Check: 1 Hopper Amount: 1

[07:39:41] [Server thread/INFO]: Random Lighting Updates: false

[07:39:41] [Server thread/INFO]: Structure Info Saving: true

[07:39:41] [Server thread/INFO]: Custom Map Seeds: Village: 10387312 Feature: 14357617 Monument: 10387313 Slime: 987234911

[07:39:41] [Server thread/INFO]: Max TNT Explosions: 100

[07:39:41] [Server thread/INFO]: Tile Max Tick Time: 50ms Entity max Tick Time: 50ms

[07:39:41] [Server thread/INFO]: Item Despawn Rate: 6000

[07:39:41] [Server thread/INFO]: Item Merge Radius: 2.5

[07:39:41] [Server thread/INFO]: Arrow Despawn Rate: 1200

[07:39:41] [Server thread/INFO]: Allow Zombie Pigmen to spawn from portal blocks: true

[07:39:41] [Server thread/INFO]: View Distance: 10

[07:39:41] [Server thread/INFO]: Zombie Aggressive Towards Villager: true

[07:39:41] [Server thread/INFO]: Experience Merge Radius: 3.0

[07:39:41] [Server thread/INFO]: Nerfing mobs spawned from spawners: false

[07:39:41] [Server thread/INFO]: Preparing start region for level 0 (Seed: 1227603216167481547)

[07:39:42] [Server thread/INFO]: Preparing spawn area: 1%

[07:39:43] [Server thread/INFO]: Preparing spawn area: 17%

[07:39:44] [Server thread/INFO]: Preparing spawn area: 64%

[07:39:45] [Server thread/INFO]: Preparing start region for level 1 (Seed: 1227603216167481547)

[07:39:46] [Server thread/INFO]: Preparing spawn area: 69%

[07:39:46] [Server thread/INFO]: Preparing start region for level 2 (Seed: 1227603216167481547)

[07:39:46] [Server thread/INFO]: Server permissions file permissions.yml is empty, ignoring it

[07:39:46] [Server thread/INFO]: Done (6.276s)! For help, type "help" or "?"

[07:39:46] [Server thread/INFO]: Starting GS4 status listener

[07:39:46] [Query Listener #1/INFO]: Query running on 0.0.0.0:9898

[07:39:47] [Server thread/INFO]: ----- World Settings For [ASkyBlock] -----

[07:39:47] [Server thread/INFO]: Cactus Growth Modifier: 100%

[07:39:47] [Server thread/INFO]: Cane Growth Modifier: 100%

[07:39:47] [Server thread/INFO]: Melon Growth Modifier: 100%

[07:39:47] [Server thread/INFO]: Mushroom Growth Modifier: 100%

[07:39:47] [Server thread/INFO]: Pumpkin Growth Modifier: 100%

[07:39:47] [Server thread/INFO]: Sapling Growth Modifier: 100%

[07:39:47] [Server thread/INFO]: Wheat Growth Modifier: 100%

[07:39:47] [Server thread/INFO]: NetherWart Growth Modifier: 100%

[07:39:47] [Server thread/INFO]: Vine Growth Modifier: 100%

[07:39:47] [Server thread/INFO]: Cocoa Growth Modifier: 100%

[07:39:47] [Server thread/INFO]: Entity Activation Range: An 32 / Mo 32 / Mi 16 / Tiv true

[07:39:47] [Server thread/INFO]: Entity Tracking Range: Pl 48 / An 48 / Mo 48 / Mi 32 / Other 64

[07:39:47] [Server thread/INFO]: Mob Spawn Range: 4

[07:39:47] [Server thread/INFO]: Hopper Transfer: 8 Hopper Check: 1 Hopper Amount: 1

[07:39:47] [Server thread/INFO]: Random Lighting Updates: false

[07:39:47] [Server thread/INFO]: Structure Info Saving: true

[07:39:47] [Server thread/INFO]: Custom Map Seeds: Village: 10387312 Feature: 14357617 Monument: 10387313 Slime: 987234911

[07:39:47] [Server thread/INFO]: Max TNT Explosions: 100

[07:39:47] [Server thread/INFO]: Tile Max Tick Time: 50ms Entity max Tick Time: 50ms

[07:39:47] [Server thread/INFO]: Item Despawn Rate: 6000

[07:39:47] [Server thread/INFO]: Item Merge Radius: 2.5

[07:39:47] [Server thread/INFO]: Arrow Despawn Rate: 1200

[07:39:47] [Server thread/INFO]: Allow Zombie Pigmen to spawn from portal blocks: true

[07:39:47] [Server thread/INFO]: View Distance: 10

[07:39:47] [Server thread/INFO]: Zombie Aggressive Towards Villager: true

[07:39:47] [Server thread/INFO]: Experience Merge Radius: 3.0

[07:39:47] [Server thread/INFO]: Nerfing mobs spawned from spawners: false

[07:39:47] [Server thread/INFO]: Preparing start region for level 3 (Seed: 8679905186878284155)

[07:39:47] [Server thread/INFO]: Creating ASkyBlock's Nether...

[07:39:47] [Server thread/INFO]: ----- World Settings For [ASkyBlock\_nether] -----

[07:39:47] [Server thread/INFO]: Cactus Growth Modifier: 100%

[07:39:47] [Server thread/INFO]: Cane Growth Modifier: 100%

[07:39:47] [Server thread/INFO]: Melon Growth Modifier: 100%

[07:39:47] [Server thread/INFO]: Mushroom Growth Modifier: 100%

[07:39:47] [Server thread/INFO]: Pumpkin Growth Modifier: 100%

[07:39:47] [Server thread/INFO]: Sapling Growth Modifier: 100%

[07:39:47] [Server thread/INFO]: Wheat Growth Modifier: 100%

[07:39:47] [Server thread/INFO]: NetherWart Growth Modifier: 100%

[07:39:47] [Server thread/INFO]: Vine Growth Modifier: 100%

[07:39:47] [Server thread/INFO]: Cocoa Growth Modifier: 100%

[07:39:47] [Server thread/INFO]: Entity Activation Range: An 32 / Mo 32 / Mi 16 / Tiv true

[07:39:47] [Server thread/INFO]: Entity Tracking Range: Pl 48 / An 48 / Mo 48 / Mi 32 / Other 64

[07:39:47] [Server thread/INFO]: Mob Spawn Range: 4

[07:39:47] [Server thread/INFO]: Hopper Transfer: 8 Hopper Check: 1 Hopper Amount: 1

[07:39:47] [Server thread/INFO]: Random Lighting Updates: false

[07:39:47] [Server thread/INFO]: Structure Info Saving: true

[07:39:47] [Server thread/INFO]: Custom Map Seeds: Village: 10387312 Feature: 14357617 Monument: 10387313 Slime: 987234911

[07:39:47] [Server thread/INFO]: Max TNT Explosions: 100

[07:39:47] [Server thread/INFO]: Tile Max Tick Time: 50ms Entity max Tick Time: 50ms

[07:39:47] [Server thread/INFO]: Item Despawn Rate: 6000

[07:39:47] [Server thread/INFO]: Item Merge Radius: 2.5

[07:39:47] [Server thread/INFO]: Arrow Despawn Rate: 1200

[07:39:47] [Server thread/INFO]: Allow Zombie Pigmen to spawn from portal blocks: true

[07:39:47] [Server thread/INFO]: View Distance: 10

[07:39:47] [Server thread/INFO]: Zombie Aggressive Towards Villager: true

[07:39:47] [Server thread/INFO]: Experience Merge Radius: 3.0

[07:39:47] [Server thread/INFO]: Nerfing mobs spawned from spawners: false

[07:39:47] [Server thread/INFO]: Preparing start region for level 4 (Seed: -4953549065395133081)

[07:39:47] [Server thread/INFO]: [ASkyBlock] Silencing command feedback for Ops...

[07:39:47] [Server thread/INFO]: Game rule sendCommandFeedback has been updated to false

[07:39:47] [Server thread/INFO]: [ASkyBlock] If you do not want this, do /gamerule sendCommandFeedback true

[07:39:47] [Server thread/INFO]: [ASkyBlock] Checking for new updates...

[07:39:47] [Craft Scheduler Thread - 1/INFO]: [Vault] Checking for Updates ...

[07:39:47] [Server thread/INFO]: [ASkyBlock] Loading island grid...

[07:39:47] [Server thread/INFO]: [ASkyBlock] Loading islands.yml

[07:39:48] [Server thread/INFO]: [ASkyBlock] Loading warps...

[07:39:48] [Server thread/INFO]: [ASkyBlock] Loading warp panel...

[07:39:48] [Server thread/INFO]: [ASkyBlock] Loading Top Ten

[07:39:48] [Server thread/INFO]: [ASkyBlock] All files loaded. Ready to play...

[07:39:48] [Server thread/INFO]: [ASkyBlock] Metrics loaded.

[07:39:49] [Server thread/INFO]: [ASkyBlock] No update available.

[07:39:50] [Craft Scheduler Thread - 1/WARN]: [Vault] Stable Version: 1.7.3 is out! You are still running version: 1.5.6

[07:39:50] [Craft Scheduler Thread - 1/WARN]: [Vault] Update at: <http://dev.bukkit.org/server-mods/vault>